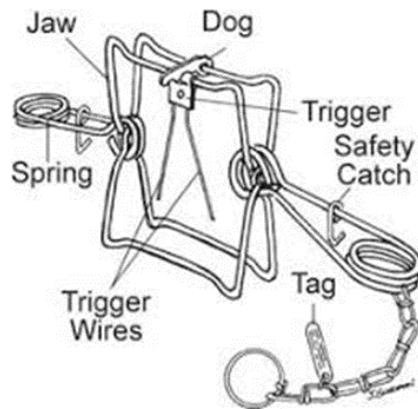


Definitions:

Big game - Big game refers to a subset of large mammals in Idaho which includes black bear, elk, gray wolf, moose, mountain lion, mule-deer, pronghorn, and white-tailed deer.

Body-gripping traps – Are a trap used in harvesting furbearing and predatory animals. Body gripping traps are designed to allow the animal's head, neck, and/or torso to enter the trap opening and be held by compression of the jaws when sprung. See picture below.



Enclosure - For the purposes of this proposal, an enclosure is a structure surrounding a body gripping trap. An example of an enclosure meeting the proposed rule changes in proposal 2 is provided below with a body-gripping trap in the back of the trap.



Furbearing animal – This is a legal classification in Idaho and includes the following species: badger, beaver, bobcat, fisher (no open season), lynx (no open season), marten, mink, muskrat, red fox, and river otter.

Predatory animal – This is a legal classification in Idaho and includes the following species: coyote, jackrabbit, skunk, weasel, starling, and raccoon.

Water-set – Any trap or snare originally set in or on any body of water. This includes traps on floats in the water and those that are set with a minimum of one-third of the trap submerged. The term water set applies to traps set on beaver dams, in bank holes and in the water at bank slides.